

Chapter 7 Wavelets and Multiresolution Processing

- Wavelet transform vs Fourier transform
- Basis functions are small waves called *wavelet* with *different frequency* and *limited duration*
- Multiresolution theory: representation and analysis of signals/images at more than one resolutions.
  - Subband coding
  - Quadrature mirror filtering
  - Pyramid image processing



### 7.1 Background

- Small objects or low contrast images are examined at high resolutions; whereas large object and high contrast images are examined in low resolution.
- Images are 2-D array of intensity with locally varying statistics



FIGURE 7.1 A natural image and its local histogram variations. Digital Image Processing, 2nd ed.

www.imageprocessingbook.com

### 7.1 Background





### 7.1 Background

- Image Pyramids
- Base level J with size  $2^J \times 2^J$  or  $N \times N$  where  $J = log_2 N$
- Intermediate level j with size  $2^j \times 2^j$  with  $0 \le j \le J$
- Most pyramids are truncated to *P*+1 levels where *j*=*J*-*P*,...*J*-1,*J*
- The total number of pixel elements in a P+1level pyramid is  $N^2(1+\frac{1}{4^1}+\frac{1}{4^1}+\dots+\frac{1}{4^P}) \le \frac{4}{3}N^2$



www.imageprocessingbook.com

#### 7.1 Background



© 2002 R. C. Gonzalez & R. E. Woods



Digital Image Processing, 2nd ed.

www.imageprocessingbook.com

### 7.1 Background



© 2002 R. C. Gonzalez & R. E. Woods



### 7.1 Background-Subband Coding

- In subband coding: an image is decomposed into a set of bandlimited components, called subbands.
- The subbands can be downsampled without loss of information.
- Reconstrunction of the original image is accomplished by upsampling, filtering, and summing the individual subbands



www.imageprocessingbook.com

#### 7.1 Background-Subband Coding



FIGURE 7.4 (a) A two-band filter bank for onedimensional subband coding and decoding, and (b) its spectrum splitting properties.





### 7.1 Background-Subband Coding

- The input is 1-D band-limited discrete time signals x(n), n=0,1,2,...
- The output  $\hat{x}(n)$  is formed through the decomposition of x(n) into  $y_0(n)$  and  $y_1(n)$  via analysis filter  $h_0(n)$ and  $h_1(n)$ , and subsequent recombination via synthesis filters  $g_0(n)$  and  $g_1(n)$ .
- The Z-transform of x(n) is  $X(z) = \sum_{-\infty}^{\infty} x(n) z^{-n}$
- $x_{down}(n) = x(2n) \quad X_{down}(z) = 1/2[X(z^{1/2}) + X(-z^{1/2})]$
- $x_{up}(n) = x(n/2)$  for  $n = 0, 2, 4, ..., X_{up}(z) = X(z^2)$

### 7.1 Background-Subband Coding

- $\hat{x}(n)$  is obtained from the downsampled and upsampled x(n), therefore  $\hat{X}(z) = \frac{1}{2} [X(z) + X(-z)]$
- X(-z) is the modulated version of x(n)

• 
$$Z^{-1}[X(-z)] = (-1)^n x(n)$$

• The system output is

$$\hat{X}(z) = \frac{1}{2} G_0(z) \Big[ H_0(z) X(z) + H_0(-z) X(-z) \Big]$$

$$+\frac{1}{2}G_{1}(z)\left[H_{1}(z)X(z)+H_{1}(-z)X(-z)\right]$$

7.1 Background-Subband Coding

Rearrange 
$$\hat{X}(z) = \frac{1}{2} \Big[ H_0(z) G_0(z) + H_1(z) G_1(z) \Big] X(z)$$

$$+\frac{1}{2} \Big[ H_0(-z)G_0(z) + H_1(-z)G_1(z) \Big] X(-z)$$

- The second component contain the –z dependence, represents the aliasing that is introduced by downsampling-upsampling process.
- For error-free reconstruction of the input,  $x(n) = \hat{x}(n)$
- The second component is zero.

 $H_0(-z)G_0(z) + H_1(-z)G_1(z) = 0$  $H_0(z)G_0(z) + H_1(z)G_1(z) = 2$ 



### 7.1 Background-Subband Coding

- Reduce to matrix expression
- Where  $\begin{aligned} & \begin{bmatrix} G_0(z) & G_1(z) \end{bmatrix} \mathbf{H}_m(z) = \begin{bmatrix} 2 & 0 \end{bmatrix} \\ & \mathbf{H}_m(z) = \begin{bmatrix} H_0(z) & H_0(-z) \\ H_1(z) & H_1(-z) \end{bmatrix} \end{aligned}$
- Assume that  $H_m(z)$  is nonsingular then

$$\begin{bmatrix} G_0(z) \\ G_1(z) \end{bmatrix} = \frac{2}{\det(\mathbf{H}_m(z))} \begin{bmatrix} H_1(-z) \\ -H_0(-z) \end{bmatrix}$$
(7-12)

• The analysis and synthesis filtered are crossmodulated.



### 7.1 Background-Subband Coding

- For FIR filters, the determinate of the modulation matrix is a pure delay, i.e.,  $det(H_m(z)) = \alpha z^{-(2k+1)}$
- Ignoring the delay and let  $\alpha=2$ , by taking inverse Z transform we have

 $g_0(n) = (-1)^n h_1(n)$  and  $g_1(n) = (-1)^{n+1} h_0(n)$ 

• If  $\alpha = -2$  then

 $g_0(n) = (-1)^{n+1} h_1(n)$  and  $g_1(n) = (-1)^n h_0(n)$ :



### 7.1 Background-Subband Coding

• The biorthogonality of the analysis and synthesis filters, let P(z) be the product of he lowpass analysis and synthesis filter from (7.12)

$$\begin{split} P(z) = G_0(z)H_0(z) = 2H_0(z)H_1(-z)/det(\mathbf{H}_m(z)) \\ also \ det(\mathbf{H}_m(z)) = -det(\mathbf{H}_m(-z)) \\ and \ G_1(z)H_1(z) = -2H_0(-z)H_1(z)/det(\mathbf{H}_m(z)) = P(-z) \end{split}$$

- *Thus*  $G_1(z)H_1(z) = P(-z) = G_0(-z)H_0(-z)$
- and  $G_0(-z)H_0(-z)+G_0(-z)H_0(-z)=2$

### 7.1 Background-Subband Coding

• Inverse z-transform

$$\sum g_0(k)h_0(n-k) + (-1)^n \sum g_0(k)h_0(n-k) = 2\delta(n)$$

- Odd index terms cancel, *k* it is simplified as  $\sum g_0(k)h_0(2n-k) = \langle g_0(k), h_0(2n-k) \rangle = \delta(n)$
- Express  $G_0$  and  $H_0$  as function of  $G_1$  and  $H_1$  $\langle g_1(k), h_1(2n-k) \rangle = \delta(n), \langle g_0(k), h_1(2n-k) \rangle = 0$  $\langle g_1(k), h_0(2n-k) \rangle = 0$

## 7.1 Background-Subband Coding

• More general expression:

$$\langle g_{j}(k), h_{i}(2n-k) \rangle = \delta(i-j)\delta(n) \quad i, j = \{0, 1\} \quad (7.21)$$

- Filter banks satisfying this condition are *bi*-*orthogonal*
- Quadrature mirror filter(QMF) (Table 7.1)
- Conjugate quadrature filter (CQF) (Table 7.1)
- Orthonormal filter (Table 7.1) for *fast wavelet transform*, it requires that (7.22)

$$\langle g_i(n), g_i(n+2m) \rangle = \delta(i-j)\delta(m) \quad i, j = \{0, 1\}$$



www.imageprocessingbook.com

### 7.1 Background-Subband Coding

Filter	QMF	CQF	Orthonormal
$H_0(z)$	$H_0^2(z) - H_0^2(-z) = 2$	$egin{aligned} &H_0(z)H_0\!\!\left(z^{-1} ight)+\ &H_0^2(-z)H_0\!\!\left(-z^{-1} ight)=2 \end{aligned}$	$G_0(z^{-1})$
$H_1(z)$	$H_0(-z)$	$z^{-1}H_0(-z^{-1})$	$G_1(z^{-1})$
$G_0(z)$	$H_0(z)$	$H_0(z^{-1})$	$egin{array}{lll} G_0(z)G_0\!\!\left(z^{-1} ight)+\ G_0(-z)G_0\!\!\left(-z^{-1} ight)=2 \end{array}$
$G_1(z)$	$-H_0(-z)$	$zH_0(-z)$	$-z^{-2K+1}G_0(-z^{-1})$

**TABLE 7.1** Perfect reconstruction filter families.



www.imageprocessingbook.com

#### 7.1 Background-Subband Coding



FIGURE 7.5 A two-dimensional, four-band filter bank for subband image coding.



### 7.1 Background-Subband Coding



© 2002 R. C. Gonzalez & R. E. Woods



### 7.1 Background-Subband Coding



#### FIGURE 7.7 A

four-band split of the vase in Fig. 7.1 using the subband coding system of Fig. 7.5.

© 2002 R. C. Gonzalez & R. E. Woods



### 7.1 Background-Harr Transform

- The oldest and simplest known orthonormal wavelets
- The Harr transform is both separable and symmetric as **T=HFH**

where **F** is  $N \times N$  image matrix and **H** is  $N \times N$  transform matrix and **T** is the resulting  $N \times N$  transform.

For Harr transform, the transformation matrix H contains the Harr basis function h<sub>k</sub>(z) defined over the continuous closed interval [0,1] for k=0,1,....N-1 where N=2<sup>n</sup>.



#### 7.1 Background-Harr Transform

- To generate **H**, we define  $k=2^{p}+q-1$ where  $0 \le p \le n-1$ , q=0 or 1 for p=0, and  $1 \le q \le 2^{p}$  for  $p \ne 0$
- The Harr basis functions are

$$h_{0}(z) = h_{00}(z) = 1/N^{1/2}, \quad z \in [0,1]$$
  
and  
$$h_{k}(z) = h_{pq}(z) = \frac{1}{\sqrt{N}} \begin{cases} 2^{p/2} & (q-1)/2^{p} \le z < (q-0.5)/2^{p} \\ -2^{p/2} & (q-0.5)/2^{p} \le z < q/2^{p} \\ 0 & otherwise, z \in [0,1] \end{cases}$$



#### 7.1 Background-Harr Transform

- The *i*th row of an *N×N* Harr transformation matrix contains the elements of  $h_i(z)$ , z=0/N, 1/N,....(*N*-1)/*N*
- If N=4, k, q, and p are assumed as the following values:

k	p	q
0	0	0
1	0	1
2	1	1
3	1	2



#### 7.1 Background-Harr Transform

# The $4 \times 4$ transformation matrix is

$$H_4 = \frac{1}{\sqrt{4}} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 1 & -1 & -1 \\ \sqrt{2} & -\sqrt{2} & 0 & 0 \\ 0 & 0 & \sqrt{2} & -\sqrt{2} \end{bmatrix}$$

• The 2×2 transformation matrix is

$$H_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

• The basis functions satisfy the QMF prototype filter in Table 7.1, the  $h_0(n)$  and  $h_1(n)$  are the elements of the first and the second rows of  $\mathbf{H}_2$ .











### 7.2 Multiresolution Expansions

- *Multi-resolution analysis* (MRA)
- A *scaling function* is used to create a series of approximations of a function or image, each different by a factor of 2 from its neighboring approximation
- Additional functions, called *wavelet*, are used to encode the difference between two adjacent approximation.



### 7.2 Multiresolution Expansions

- Series expansion
- A signal *f*(*x*) can be represented as a linear combination of expansion functions as

$$f(x) = \sum_{k} \alpha_{k} \varphi_{k}(x)$$

 The expressible functions form a function space that is the closed span of the expansion set denoted as

$$V = \overline{Span\{\varphi_k(x)\}}$$

•  $f(x) \in V$  means that f(x) is in the closed span of  $\{\varphi_k(x)\}$ 



### 7.2 Multiresolution Expansions

For any function space V and the corresponding expansion set {φ<sub>k</sub>(x)} there is a set of dual functions denoted as {φ̃<sub>k</sub>(x)} that can be used to compute the α<sub>k</sub> as

$$\alpha_k = \left\langle \widetilde{\varphi}_k(x) \quad f(x) \right\rangle = \int \widetilde{\varphi}_k^*(x) f(x) dx$$



### 7.2 Multiresolution Expansions

- *Case 1*: The expansion functions form orthonormal basis for V that  $\langle \varphi_j(x) \ \varphi_k(x) \rangle = \delta_{jk}$
- The basis and its dual are equivalent  $\varphi_k(x) = \tilde{\varphi}_k(x)$
- and then  $\alpha_k = \langle \varphi_k(x) \ f(x) \rangle$
- *Case 2*: If the expansion functions are not orthonormal, but orthogonal basis for V then

$$\langle \varphi_j(x) \ \varphi_k(x) \rangle = 0 \quad if \ j \neq k$$

- and the basis functions and their duals are called biorthogonal.
- The biorthogonal basis and their duals are

$$\left\langle \varphi_{j}(x) \quad \widetilde{\varphi}_{k}(x) \right\rangle = \delta_{jk}$$

© 2002 R. C. Gonzalez & R. E. Woods



### 7.2 Multiresolution Expansions

- *Case 3*: If the expansion set is not a basis for V, but support the expansion, then it is a spanning set in which there is more than one set of  $\alpha_k$  for any  $f(x) \in V$
- The expansions and their duals are said to be overcomplete or redundant. They form a frame in which  $A \|f(x)\|^2 \le \sum_k \left| \left\langle \varphi_k(x) \quad f(x) \right\rangle \right|^2 \le B \|f(x)\|^2$
- A and B "frame" the normalized inner products of the expansion coefficients and the function.



### 7.2 Multiresolution Expansions

• If A=B the expansion is called a *tight frame*, and it can shown that

$$f(x) = \frac{1}{A} \sum_{k} \langle \varphi_{k}(x) \quad f(x) \rangle \varphi_{k}(x)$$



### 7.2 Multiresolution Expansions

# • Scaling Functions

- Consider a set of expansion functions composed of integer translations and binary scaling of the real square-integrable function  $\varphi(x)$ , that is the set  $\{\varphi_{j,k}(x)\}$  where  $\varphi_{j,k}(x) = 2^{j/2} \varphi(2^j x \cdot k)$
- For all  $j, k \in I$  and  $\varphi(x) \in L^2(R)$
- *j* determines the position of  $\varphi_{j,k}(x)$ , and *k* determines the width of  $\varphi_{j,k}(x)$
- $\varphi_{j,k}(x)$  is called the scaling function



### 7.2 Multiresolution Expansions

- If we restrict *j* to a specific value  $j=j_0$  then { $\varphi_{j0,k}(x)$ } is a subset of { $\varphi_{j,k}(x)$ } and  $f(x) = \sum_k \alpha_k \varphi_{j,k}(x)$   $V_j = \overline{Span} \{\varphi_{j,k}(x)\}$
- *Figure* 7.9

 $f(x) = 0.5\varphi_{1,0}(x) + \varphi_{1,1}(x) - 0.25\varphi_{1,4}(x)$ 

• Expansion function can be decomposed as  $\varphi_{0,k}(x) = 1/2^{0.5} \varphi_{1,2k}(x) + 1/2^{0.5} \varphi_{1,2k}(x)$ 



#### 7.2 Multiresolution Expansions



© 2002 R. C. Gonzalez & R. E. Woods



### 7.2 Multiresolution Expansions

# Four requirements for MRA

- MRA requirement 1: *The scaling function is orthogonal to its integer translates*
- MRA requirement 2: *The subspace spanned by the scaling function at low scales are nested within those spanned at higher scales.*
- Subspaces containing high resolution function must also contain all lower resolution functions

$$V_{-\infty} \subset \dots \subset V_{-1} \subset V_0 \subset V_1 \subset V_2 \dots \subset V_{\infty}$$

• If 
$$f(x) \in V_j$$
 then  $f(2x) \in V_{j+1}$ 



www.imageprocessingbook.com

#### 7.2 Multiresolution Expansions

**FIGURE 7.10** The nested function spaces spanned by a scaling function.




# 7.2 Multiresolution Expansions

- MRA requirement 3: The only function that is common to all V<sub>j</sub> is f(x)=0
- MRA requirement 4: Any function can be represented with arbitrary precision.
- All measureable square-integrable functions can be represented in the limit as  $j \rightarrow \infty$  as

$$V_{\infty} = \{L^2(r)\}$$

- The expansion function of subspace  $V_j$  can be expressed as a weighted sum of expansion functions in  $V_{j+1}$  space as

$$\varphi_{j,k}(x) = \Sigma_n \alpha_n \varphi_{j+1,n}(x)$$



### 7.2 Multiresolution Expansions

# • Change $\alpha_n$ to $h_{\varphi}(n)$ $\varphi_{j,k}(x) = \sum_n h_{\varphi}(n) 2^{(j+1)/2} \varphi(2^{(j+1)/2} x - n)$ • Set j = k = 0 then $\varphi_{0,0}(x) = \varphi(x)$ $\varphi(x) = \sum_n h_{\varphi}(n) 2^{1/2} \varphi(2x - n)$

- It is called *the refinement equation, MRA equation, or the dilation equation.*
- $h_{\varphi}(n)$  coefficients are called scaling function coefficients.
- $h_{\varphi}$  is referred as scaling vector
- The scaling function for Harr function are  $h_{\varphi}(0) = h_{\varphi}(1)$ =  $1/2^{1/2}$  then  $\varphi(x) = 1/2^{1/2} [2^{1/2} \varphi(2x) + 2^{1/2} \varphi(2x-1)]$ =  $\varphi(2x) + \varphi(2x-1)$



# 7.2 Multiresolution Expansions

- Wavelet functions
- We define the set  $\{\psi_{j,k}(x)\}$  as  $\psi_{j,k}(x)=2^{j/2}\psi(2^j x-k)$
- The  $W_j$  space is  $W_j = \overline{Span\{\psi_{j,k}(x)\}}$
- If  $f(x) \in W_j$  then  $f(x) = \Sigma_k \alpha_k \psi_{j,k}(x)$



www.imageprocessingbook.com

#### 7.2 Multiresolution Expansions



FIGURE 7.11 The relationship between scaling and wavelet function spaces.

# 7.2 Multiresolution Expansions

- The scaling and wavelet subspaces in Figure 7.11 are related as V<sub>j+1</sub>=V<sub>j</sub> ⊕W<sub>j</sub> where ⊕ denotes the unions of spaces.
- The orthogonal complement of  $V_j$  in  $V_{j+1}$  is  $W_j$  and all members of  $V_j$  are orthogonal to the member of  $W_j$ , Thus
- $\langle \varphi_{j,k}(x) | \psi_{j,k}(x) \rangle = 0$  for all appropriate  $j, k, l \in \mathbb{Z}$
- We can express the space of all measurable squareintegrable functions as
- $L^2(\mathbf{R}) = V_0 \oplus W_0 \oplus W_1 \oplus \dots \text{ or } L^2(\mathbf{R}) = V_1 \oplus W_1 \oplus W_2 \oplus \dots$
- Or  $L^2(\mathbf{R}) = \dots \oplus W_{-1} \oplus W_0 \oplus W_1 \oplus \dots$

# 7.2 Multiresolution Expansions

• If *f*(*x*) is an element of *V*<sub>1</sub>, but not *V*<sub>0</sub>, an expansion of *f*(*x*) using *V*<sub>0</sub> scaling function; wavelet from *W*<sub>0</sub> would encode the difference between the approximation and the actual function. It can be generalized as

 $L^{2}(\mathbf{R}) = V_{j0} \oplus W_{j0} \oplus W_{j0+1} \oplus \dots$ where j0 is an arbitrary starting scale

- Any wavelet function can be expressed as a weighted sum of shifted double-resolution scaling functions that is  $\psi(x) = \sum_n h_{\psi}(n) 2^{1/2} \varphi(2x-n)$
- Where  $h_{\psi}(n)$  is wavelet function coefficients and  $h_{\psi}$  is the wavelet vector.



#### 7.2 Multiresolution Expansions

$$h_{\psi}(0) = (-1)^{0} h_{\varphi}(1-0) = 1/2^{1/2}$$
  
$$h_{\psi}(1) = (-1)^{1} h_{\varphi}(1-1) = -1/2^{1/2}$$

• We get 
$$\psi(x) = \varphi(2x) - \varphi(2x-1)$$
  
The Harr wavelet function is  $\psi(x) = \begin{cases} 1 & 0 \le x < 5 \\ -1 & 0.5 \le x < 1 \\ 0 & elsewhere \end{cases}$ 





# 7.2 Multiresolution Expansions

• A function in  $V_1$  that is not subspace in  $V_0$  can be expanded using  $V_0$  and  $W_0$  as  $f(x)=f_a(x)+f_d(x)$ 



 $f_a(x)$  is an approximation of f(x) using  $V_0$  scaling function, whereas  $f_d(x)$  is the difference f(x)- $f_a(x)$ as a sum of  $W_0$  wavelets



- 7.3 Wavelets transform in one dimensionthe wavelet series expansion
- Expand f(x) related to wavelet  $\psi(x)$  and scaling function  $\varphi(x)$  as

$$f(x) = \sum_{k} c_0(k) \varphi_{0,k}(x) + \sum_{i=i0} \sum_{k} d_i(k) \psi_{i,k}(x)$$

• Where j0 is an arbitrary starting scale and  $c_{j0}(k)$ 's and d(k) are relabeled  $\alpha$ . The  $c_{j0}(k)$ 's are normally called the approximation or scaling coefficients and the  $d_j(k)$ 's are referred as the detail or wavelet coefficients

• 
$$c_0(k) = \langle f(x) \ \varphi_{0,k}(x) \rangle = \int f(x) \varphi_{0,k}(x) dx$$
  
 $d_j(k) = \langle f(x) \ \psi_{j,k}(x) \rangle = \int f(x) \psi_{j,k}(x) dx$ 



7.3 Wavelets

dimension

a b

c d

e

Digital Image Processing, 2nd ed.

www.imageprocessingbook.com



**FIGURE 7.13** A wavelet series expansion of  $y = x^2$  using Haar wavelets.



• Wavelet series expansion

$$y = \frac{1}{3}\varphi_{00}(x) + \left[-\frac{1}{4}\psi_{00}(x)\right] + \left[-\frac{\sqrt{2}}{32}\psi_{10}(x) - \frac{3\sqrt{2}}{32}\psi_{11}(x)\right] + \dots$$

$$V_0 \qquad W_0 \qquad \qquad W_1$$

7.3 Wavelets transform in one dimension- the discrete wavelet transform

• For discrete case, the series expansion becomes

$$W_{\varphi}(j0,k) = \frac{1}{\sqrt{M}} \sum_{x} f(x)\varphi_{j0,k}(x)$$
  
for  $j \ge j0$   
$$W_{\psi}(j,k) = \frac{1}{\sqrt{M}} \sum_{x} f(x)\psi_{j,k}(x)$$

$$f(x) = \frac{1}{\sqrt{M}} \sum_{x} W_{\varphi}(j0,k) \varphi_{j0,k}(x) + \frac{1}{\sqrt{M}} \sum_{j=j0}^{\infty} \sum_{x} W_{\psi}(j,k) \psi_{j0,k}(x)$$

- Here f(x),  $\varphi_{j0,k}(x)$ ,  $\psi_{j,k}(x)$  are functions of the discrete variable x=0,1,2,...M-1
- For example  $f(x)=f(x_0+x\Delta x)$  for some  $x_0$ ,  $\Delta x$ , and x=0,1,2,...M-1.
- Normally, we select  $M=2^J$ , j=0,1,2,...J-1,  $k=0,1,...,2^j-1$

# .3 Wavelets transform in one dimension- the discrete wavelet transform

# • Example 7.8

- *f*(0)=1, *f*(1)=4, *f*(2)=-3, *f*(3)=0, *M*=4, *J*=2, and with *j*0=0, the summation is performed over *x*=0, 1, 2, 3, *j*=0, 1, and *k*=0 for *j*=0 or *k*=0, 1 for *j*=1.
- Using Harr scaling and wavelet functions (the rows of H<sub>4</sub>) and assume that four samples of *f(x)* are distributed over the support of basis functions.

$$W_{\varphi}(0,0) = \frac{1}{2} \sum_{x} f(x) \varphi_{0,0}(x) = \frac{1}{2} [1 \times 1 + 4 \times 1 - 3 \times 1 + 0 \times 1] = 1$$
  
$$W_{\psi}(0,0) = \frac{1}{2} \sum_{x} f(x) \psi_{0,0}(x) = \frac{1}{2} [1 \times 1 + 4 \times 1 - 3 \times (-1) + 0 \times (-1)] = 4$$

# .3 Wavelets transform in one dimension- the discrete wavelet transform

$$W_{\psi}(1,0) = \frac{1}{2} \sum_{x} f(x) \psi_{1,0}(x) = -1.5\sqrt{2}$$
$$W_{\psi}(1,1) = \frac{1}{2} \sum_{x} f(x) \psi_{1,1}(x) = -1.5\sqrt{2}$$
$$f(x) = \frac{1}{2} W_{\varphi}(0,0) \varphi_{0,0}(x) + W_{\psi}(0,1) \psi_{0,1}(x)$$

 $+W_{\psi}(1,0)\psi_{1,0}(x)+W_{\psi}(1,1)\psi_{1,1}(x)$ 

mage

rocessin



7.3 Wavelets transform in one dimensionthe continuous wavelet transform

• CWT: transform a continuous function into a highly redundant function of two continuous variables - translation and scale

where 
$$W_{\psi}(s,\tau) = \int_{-\infty}^{\infty} f(x)\psi_{s,\tau}(x)dx$$
  
 $\psi_{s,\tau}(x) = \frac{1}{\sqrt{s}}\psi(\frac{x-\tau}{s})$ 

s and  $\tau$  are called the scale and translation parameters.



• ICWT

$$f(x) = \frac{1}{C_{\psi}} \int_0^\infty \int_{-\infty}^\infty W_{\psi}(s,\tau) \frac{\psi_{s,\tau}(x)}{s^2} d\tau ds$$

where 
$$C_{\psi} = \int_{-\infty}^{\infty} \frac{|\Psi(u)|^2}{u} du$$



7.3 Wavelets transform in one dimension- the continuous wavelet transform

• The Mexican hat wavelet

 $\psi(x) = ((2/3^{1/2})\pi^{1/4})(1-x^2)e^{-x^2/2}$ 

Figure 7.14(a)  $f(x) = \psi_{1,10}(x) + \psi_{6,80}(x)$ 

- Figure 7.14(c) shows a portion ( $1 \le \le 10$  and  $\tau \le 100$ ) of the CWT of Figure 7.14(a)
- Continuous translation  $\tau$
- Continuous scaling s
- The set of transformation coefficients  $\{W_{\psi}(s, \tau)\}$ and basis functions  $\{\psi_{s, \tau}(x)\}$  are infinite.



#### 7.3 Wavelets transform in one dimension





# 7.4 Fast Wavelet Transform (FWT)

- *FWT* exploits a surprising but fortunate relationship between the coefficients of the *DWT* at adjacent scales (*known as Herringbone algorithm*)
- Consider the multi-resolution refinement equation:  $\varphi(x) = \sum_{n} h_{\varphi}(n) 2^{1/2} \varphi(2x-n)$
- Scaling x by 2, translating by k, and letting m=2k+n then

$$\varphi(2^{j}x-k) = \sum_{n} h_{\varphi}(n) 2^{1/2} \varphi(2(2^{j}x-k)-n)$$
  
=  $\sum_{n} h_{\varphi}(m-2k) 2^{1/2} \varphi(2^{j+1}x-m)$ 

•  $h_{\varphi}$  can be thought of as the "weights" used to expand  $\varphi(2^{j}x-k)$  as sum of the scale j+1 scaling function.



#### 7.4 Fast Wavelet Transform (FWT)

Similarly, for 
$$\psi(2^{j}x-k)$$
 we have  
 $\psi(2^{j}x-k) = \sum_{n} h_{\psi}(m-2k)2^{1/2} \psi(2^{j+1}x-m)$   
For DWT,  
 $W_{\psi}(j,k) = \frac{1}{\sqrt{M}} \sum_{x} f(x)2^{j/2} \psi(2^{j}x-k)$ 

Replacing  $\psi(2^{j}x-k)$ , we have

$$W_{\psi}(j,k) = \frac{1}{\sqrt{M}} \sum_{x} f(x) 2^{j/2} \left[ \sum_{m} h_{\psi}(m-2k) \sqrt{2} \varphi(2^{j+1}x-m) \right]$$

or  
$$W_{\psi}(j,k) = \sum_{m} h_{\psi}(m-2k) \left[ \frac{1}{\sqrt{M}} \sum_{x} f(x) 2^{(j+1)/2} \sqrt{2} \varphi(2^{j+1}x-m) \right]$$



# 7.4 Fast Wavelet Transform (FWT)

- where the bracketed quantity is identical to the DWT transform pair with j0=j+1, so  $W_{\psi}(j,k) = \sum h_{\psi}(m-2k)W_{\varphi}(j+1,m)$
- The DWT detail coefficients at scale *j* are a function of the DWT approximation coefficients at scale *j*+1.
- Similarly, we have

$$W_{\varphi}(j,k) = \sum_{m} h_{\varphi}(m-2k)W_{\psi}(j+1,m)$$



 $\bullet W_{\psi}(j,n)$ 

•  $W_{\varphi}(j, n)$ 

#### 7.4 Fast Wavelet Transform

FIGURE 7.15 An FWT analysis bank. It is identical to the analysis portion of the two-band subband system of Figure 7.4 with  $h_0(n) = h_{\varphi}(-n)$  and  $h_1(n) = h_{\psi}(-n)$ 

$$W_{\psi}(j,k) = h_{\psi}(-n) \otimes W_{\psi}(j+1,n) \Big|_{n=2k,k\geq 0}$$
$$W_{\varphi}(j,k) = h_{\varphi}(-n) \otimes W_{\psi}(j+1,n) \Big|_{n=2k,k\geq 0}$$



# 7.4 Fast Wavelet Transform

- Figure 7.16 shows a two-stage filterbank for generating the coefficients at two highest scales of the transform.
- The highest level is  $W_{\varphi}(J, n) = f(n)$ , where J is the highest scale.
- $W_{\varphi}(J-1, n)$  is the low-pass approximation component, and  $W_{\psi}(J-1, n)$  is the high-pass detail component
- The second filter bank split the spectrum and the subspace  $V_{J-1}$ , the lower half-band, into quarter-band subspaces  $W_{J-2}$ , and  $V_{J-2}$ , with corresponding DWT coefficients:  $W_{\varphi}(J-2, n)$  and  $W_{\psi}(J-2, n)$ .



Digital Image Processing, 2nd ed.

www.imageprocessingbook.com

#### 7.4 Fast Wavelet Transform







#### 7.4 Fast Wavelet Transform

• Consider discrete function  $f(n) = \{1, 4, -3, 0\}$ 

• The corresponding scaling and wavelet vectors

$$h_{\varphi}(n) = \begin{cases} 1/\sqrt{2} & n = 0, 1 \\ 0 & otherwise \end{cases} \quad h_{\psi}(n) = \begin{cases} 1/\sqrt{2} & n = 0 \\ -1/\sqrt{2} & n = 1 \\ 0 & otherwise \end{cases}$$

- {1, 4, -3, 0} \* {-  $(\frac{1}{2})^{0.5}$ ,  $(\frac{1}{2})^{0.5}$ }={- $(\frac{1}{2})^{0.5}$ ,  $-3(\frac{1}{2})^{0.5}$ ,  $-3(\frac{1}{2})^{0.5}$ ,  $-3(\frac{1}{2})^{0.5}$ , 0}
- $W_{\psi}(1,k) = \{-3(1/2)^{0.5}, -3(1/2)^{0.5}\}$

• Or 
$$W_{\psi}(1,k) = h_{\psi}(-n)W_{\varphi}(2,n)/_{n=2k, k \ge 0}$$
  
= $h_{\psi}(n)f(n)/_{n=2k, k \ge 0} = \sum_{l}h_{\psi}(2k-l)x(l)/_{k=0,1}$   
=  $(\frac{1}{2})^{0.5}x(2k)-(\frac{1}{2})^{0.5}x(2k+1)$ 

© 2002 R. C. Gonzalez & R. E. Woods



www.imageprocessingbook.com

#### 7.4 Fast Wavelet Transform



**FIGURE 7.17** Computing a two-scale fast wavelet transform of sequence  $\{1, 4, -3, 0\}$  using Haar scaling and wavelet vectors.





FIGURE 7.18 The FWT<sup>-1</sup> synthesis filter bank.

 $W_{\varphi}(j+1,k) = h_{\varphi}(k) \otimes W_{\varphi}^{up}(j,k)/_{k \geq 0} + h_{\psi}(k) \otimes W_{\psi}^{up}(j,k)/_{k \geq 0}$ 







**FIGURE 7.20** Computing a two-scale inverse fast wavelet transform of sequence  $\{1, 4, -1.5\sqrt{2}, -1.5\sqrt{2}\}$  with Haar scaling and wavelet vectors.



a b c

Time

FIGURE 7.21 Time-frequency tilings for (a) sampled data, (b) FFT, and (c) FWT basis functions.

Time

Time



# 7.5 Wavelet transform in Two Dimension

- 2-D scaling function:  $\varphi(x, y) = \varphi(x)\varphi(y)$
- 2-D wavelets:

 $\psi^{H}(x, y) = \psi(x) \ \varphi(y)$  $\psi^{V}(x, y) = \varphi(x) \ \psi(y)$  $\psi^{D}(x, y) = \psi(x) \ \psi(y)$ 

• Translated and scaled basis functions:

$$\varphi_{j,m,n}(x, y) = 2^{j/2} \varphi(2^{j}x-m, 2^{j}y-n) \psi_{j,m,n}^{i}(x, y) = 2^{j/2} \psi(2^{j}x-m, 2^{j}y-n), \quad i = \{H, V, D\}$$



• The DWT of function f(x, y) of size M×N is

$$W_{\varphi}(j_{0},m,n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) \varphi_{j0,m,n}(x,y)$$
$$W_{\psi}(j_{0},m,n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) \psi_{j0,m,n}^{i}(x,y)$$
where  $i = \{H, V, D\}$ 

Normally we let j0=0 and  $M=N=2^J$ , j=0,1,2,...J-1Inverse DWT  $f(x,y) = \frac{1}{\sqrt{MN}} \sum_{m} \sum_{n} W_{\varphi}(j0,m,n)\varphi_{j0,m,n}$ 

$$+\frac{1}{\sqrt{MN}}\sum_{i=H,V,D}\sum_{m}\sum_{n}W_{\varphi}(j0,m,n)\psi_{j0,m,n}^{i}$$

© 2002 R. C. Gonzalez & R. E. Woods



© 2002 R. C. Gonzalez & R. E. Woods



#### 7.5 Wavelet transform in Two Dimension



a b c d

FIGURE 7.23 A three-scale FWT.

© 2002 R. C. Gonzalez & R. E. Woods



www.imageprocessingbook.com



-1.5

0

1

2

3

4



3

4

5

2

n

n

х

7

0

0

1

-0.2

8

ዋ

5

6

8

7.5 Wavelet transform in Two **Dimension** 

a b

c d

e f

g

symlets:

three two-

wavelets.

 $\psi^H(x, y).$


www.imageprocessingbook.com

# 7.5 Wavelet Transform in Two Dimension

Fig. 7.24 (Con't)





www.imageprocessingbook.com

# 7.5 Wavelet Transform in Two Dimension

a b c d

### FIGURE 7.25

Modifying a DWT for edge detection: (a) and (c) two-scale decompositions with selected coefficients deleted; (b) and (d) the corresponding reconstructions.

# DWT for edge detection

- (a) Emphasize the reconstructed image edge
- (b) Isolate the vertical edge





## 7.5 Wavelet Transform in Two Dimension

- The general wavelet-based for de-noising the image.
- Step 1: choose a wavelet and number of levels or scales, p, for decomposition, then compute FWT.
- Step 2: Thresholding the detail coefficients. Select and apply a threshold to the detail coefficients from scales J-1 to J-P. (a) Hard thresholding; (b) Soft thresholding, first hard-thresholding and then followed by scaling the nonzero coefficients toward zero to eliminate the discontinuity at the threshold.
- Step 3: Perform a wavelet reconstruction based on the original approximation coefficients at level J-P and the modified detail coefficients for level from J-1 to J-P.





a b c d

e f

FIGURE 7.26

Modifying a DWT for noise removal: (a) a noisy MRI of a human head; (b), (c) and (e) various reconstructions after thresholding the detail coefficients; (d) and (f) the information removed during the reconstruction of (c) and (e). (Original image courtesy Vanderbuilt University Medical Center.)

# 7.5 Wavelet Transform in Two Dimension

© 2002 R. C. Gonzalez



## 7.6 Wavelet packet

- DWT: the low frequencies are group into narrow bands, while the high frequencies are grouped into wider bands constant-Q filters.
- *Wavelet packet* a Generalized DWT, in which the details are teratively filtered and separated.
- Increased computation complexity raised from O(M) to O(MlogM)





### a b

**FIGURE 7.27** A coefficient (a) and analysis (b) tree for the two-scale FWT analysis bank of Fig. 7.16.

www.imageprocessingbook.com

### 7.6 Wavelet packet



a b c

FIGURE 7.28 A three-scale FWT filter bank: (a) block diagram; (b) decomposition space tree; and (c) spectrum splitting characteristics.

 $V_{J-1}$   $W_{J-1}$   $W_{J-2}$   $W_{J-3}$   $W_{J-3}$ 





# 7.6 Wavelet packet

- Double subscripts are introduced for Wavelet packet
- The first identifies the scale of the FWT parent node, and the second is a variable length string of A's and D's.

A indicates the approximation filter.

D indicates the detail filter.

- This creates a fixed logarithmic relationship between the frequency bands.
- In general, P scale, 1-D wavelet packet transform support  $D(P+1)=[D(P)]^2+1$  unique decompositions, where D(1)=1.



www.imageprocessingbook.com

## 7.6 Wavelet packet



FIGURE 7.29 A three-scale wavelet packet analysis tree.



Digital Image Processing, 2nd ed.

# 7.6 Wavelet packet



#### a b

FIGURE 7.30 The (a) filter bank and (b) spectrum splitting characteristics of a three-scale full wavelet packet analysis tree.





www.imageprocessingbook.com

### 7.6 Wavelet packet

# $\mathbf{V}_{J}\!\!=\!\!\mathbf{V}_{J\text{-}1}\!\oplus\!\mathbf{W}_{J\text{-}1,D}\!\oplus\!\mathbf{W}_{J\text{-}1,AA}\!\oplus\!\mathbf{W}_{J\text{-}1,AD}$





# 7.6 Wavelet packet

- The spectrum resulting from th first iteration (j+1=J) is shown in Figure 7.32
- It divides the frequency plane into four equal areas.
- Figure 7.33, a three-scale full wavelet packet decomposition.
- In general, A P-scale, 2-D wavelet packet transform support  $D(P+1)=[D(P)]^4+1$  unique decompositions, where D(1)=1
- Three-scale tree offer 83522 possible decompositions



www.imageprocessingbook.com

## 7.6 Wavelet packet

### a b

FIGURE 7.32 The first decomposition of a two-dimensional FWT: (a) the spectrum and (b) the subspace analysis tree.





www.imageprocessingbook.com

### 7.6 Wavelet packet



FIGURE 7.33 A three-scale, full wavelet packet decomposition tree. Only a portion of the tree is provided.



www.imageprocessingbook.com

## 7.6 Wavelet packet



a b

**FIGURE 7.34** (a) A scanned fingerprint and (b) its three-scale, full wavelet packet decomposition. (Original image courtesy of the National Institute of Standards and Technology.)

© 200



# 7.6 Wavelet packet

- To select a optimal decompositions for the compression of the image is considering the cost function  $E(f)=\Sigma\Sigma/f(x,y)|$ , which measures the entropy or information content of 2-D function f.
- Minimal entropy leaf nodes should be favored because they have more near-zero values that lead to greater compression.
- The cost function E(f) can be used as a local measurement for the node under consideration.



## 7.6 Wavelet packet

• For each node of the analysis tree

1) compute both the entropy of the node  $E_P$  (parent entropy) and the entropy of the four offsprings,  $E_A$ ,  $E_H$ ,  $E_V$ ,  $E_D$ .

2) Compare  $E_p$  with  $E_A + E_H + E_V + E_D$ , If the combined entropy is greater than the entrop of the parent than prune the offspring, keep only the parent.



www.imageprocessingbook.com

## 7.6 Wavelet packet



FIGURE 7.35 An optimal wavelet packet decomposition for

the fingerprint of Fig. 7.34(a).



FIGURE 7.36 The optimal wavelet packet analysis tree for the decomposition in Fig. 7.35.



### Digital Image Processing, 2nd ed.

